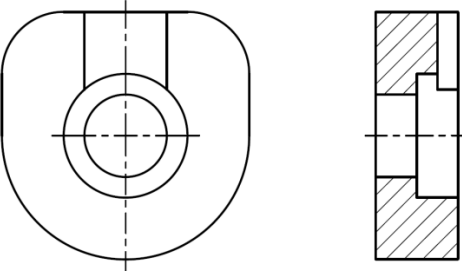
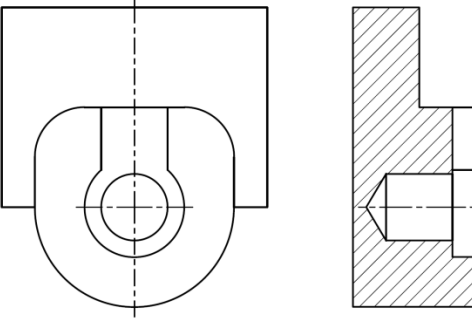
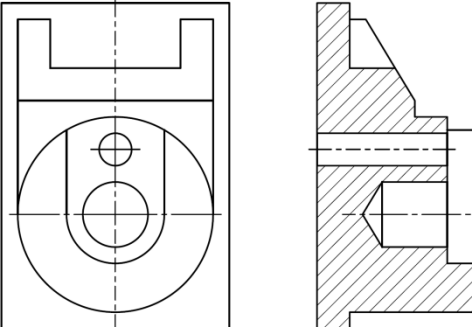
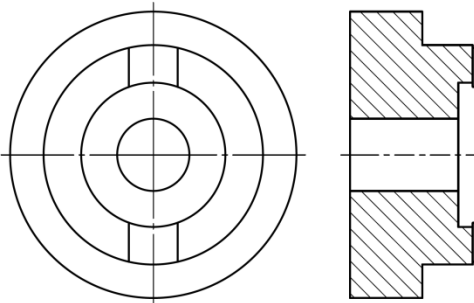
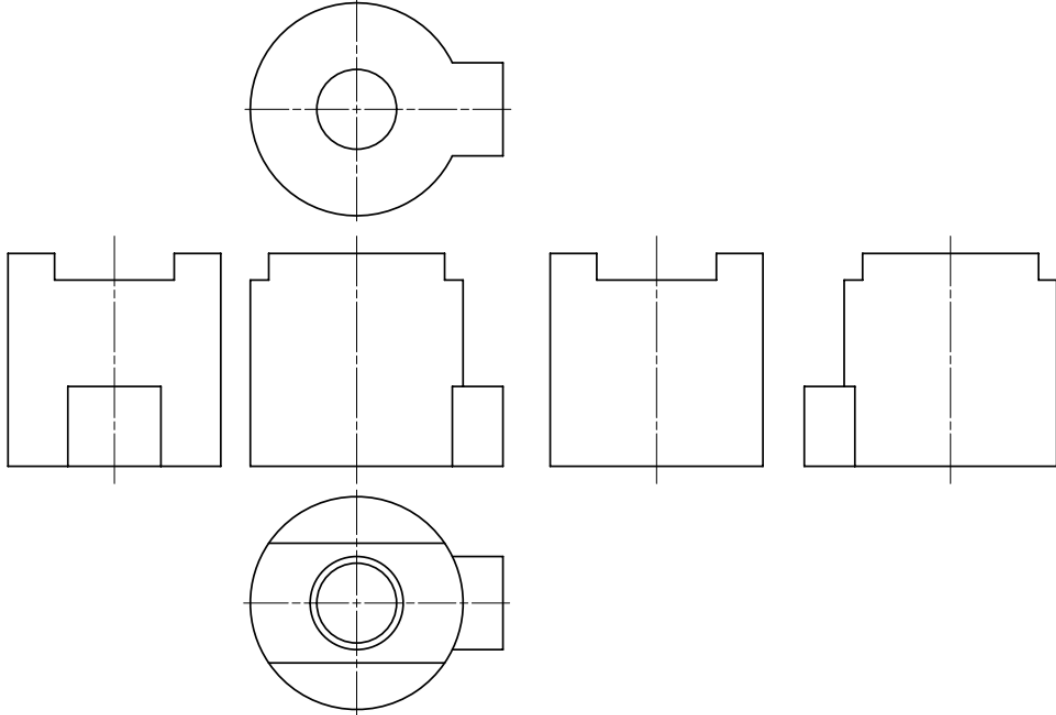
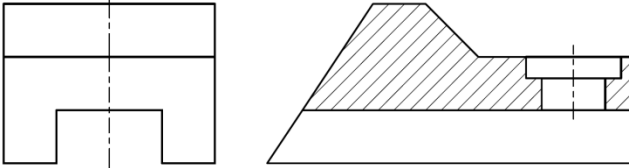
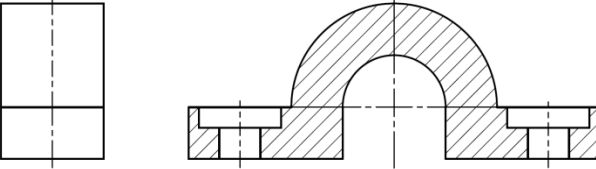


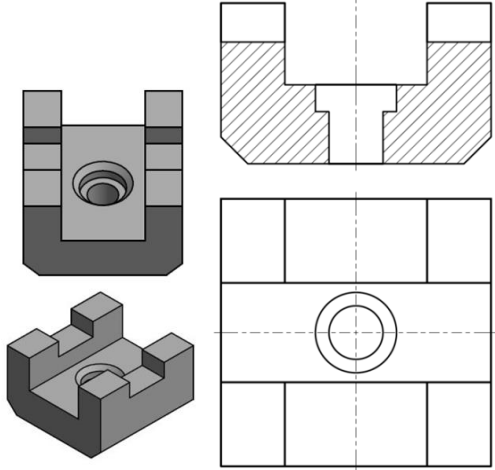
Wykonać szkic 3D modelu na podstawie pokazanych rzutów

<p>P0</p> 	<p>P1</p> 	<p>P2</p> 	<p>P3</p> 
<p>P4</p> 		<p>P5</p> 	
		<p>P6</p> 	

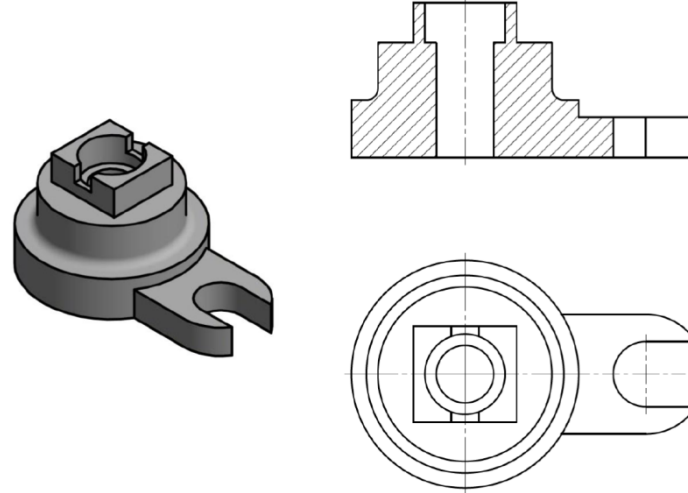


Znaleź błędy rysunkowe w rzutach

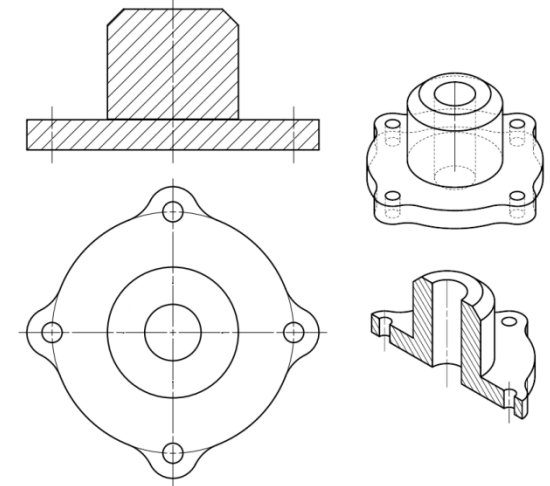
P7



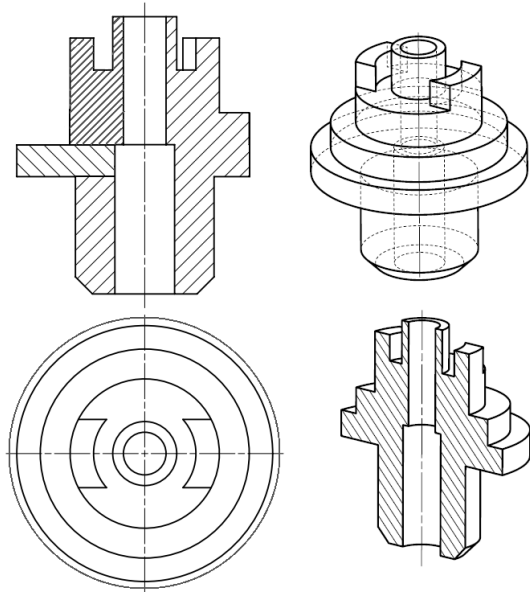
P8



P9



P10



P11

